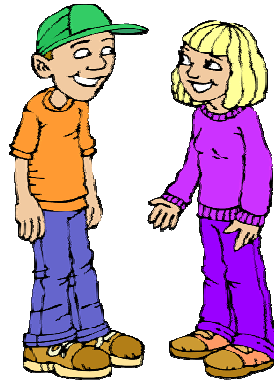


Talk a Mile a Minute



Materials: Word lists, timer

Instructions:

1. In this game, students are given a list of 6 words that have been organized into categories. One player will give the clue words while the other player tries to guess the word on the screen within a 60 second time limit.
2. Divide the class into pairs. Player 1 and 2 sit together facing each other. One player faces the screen and the other player has their back to the screen.
3. The player facing the screen will be the “talker” and is provided with a list of words on the screen. The talker tries to get their partner to say each of the words by quickly describing them. The talker may not use gestures, rhyming words, or any variation of the word on the list.
For example, in the first list below, the talker must not say the word *shape* when giving the clues. For the word *square*, the talker might say something like, “It has 4 equal sides, AND 4 equal angles.”

Shapes

Rectangle
Square
Circle
Triangle
Right Triangle
Trapezoid

Units of Measure

Inches
Meters
Gallons
Hours
Square Yards
Liters

4. The talker keeps giving clues until their partner identifies the first word in the category. The talker then moves to the next word in the category until all words have been guessed the set time ends.
5. Players change places and a new round begins with the other player now designated as the talker.